

bosom of the great deep there suddenly appeared six beings in human form, who entered their wigwams.

One of these six strangers kept a covering over his eyes, and he dared not look on the An-ish-in-aub-ag, though he showed the greatest anxiety to do so. At last he could no longer restrain his curiosity, and on one occasion he partially lifted his veil, and his eye fell on the form of a human being, who instantly fell dead as if struck by one of the thunderers. Though the intentions of this dread being were friendly to the An-ish-in-aub-ag, yet the glance of his eye was too strong, and inflicted certain death. His fellows, therefore, caused him to return into the bosom of the great water from which they had apparently emerged.

The others, who now numbered five, remained with the An-ish-in-aub-ag, and became a blessing to them; from them originate the five great clans or Totems, which are known among the Ojibways by the general terms of A-waus-e, Bus-in-aus-e, Ah-ah-wauk, Noka, and Monsone, or Waub-ish-ash-e. These are cognomens which are used only in connection with the Totemic system.

Though, according to this tradition, there were but five totems originally, yet, at the present day, the Ojibway tribe consists of no less than fifteen or twenty families, each claiming a different badge, as follows:—

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| 1. Uj-e-jauk, | Crane. |
| 2. Man-um-aig, | Catfish. |
| 3. Mong, | Loon. |
| 4. Muk-wah, | Bear. |
| 5. Waub-ish-ash-e, | Marten. |
| 6. Addick, | Rein Deer. |
| 7. Mah-een-gun, | Wolf. |
| 8. Ne-baun-aub-ay, | Merman. |
| 9. Ke-noushay, | Pike. |
| 10. Be-sheu, | Lynx. |
| 11. Me-gizzee, | Eagle. |